



Talha Talip Açıkgöz

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● ABOUT ME

I am a software engineer who is always eager to learn. I enjoy programming and I always look for the most readable, maintainable and scalable code.

● WORK EXPERIENCE

SOFTWARE ENGINEER INTERN – PEAK – 07/2024 – 08/2024 – İSTANBUL, TURKEY

- I reduced game build size from 1GB to 350MB on iOS, 200MB on Android while improving texture qualities.
- Built customized event calendar for in game events.
- Contributed to teamwork, fixing bugs & making optimizations.

FRONTEND DEVELOPER INTERN – TOR.APP – 07/2025 – Current – İSTANBUL, TURKEY

- Refactored Spektor web app to follow industry standard practices. Reduced build times from 2.5 minutes to 1 minutes by following SOLID principles.
- Participated in product life cycle decisions

SENIOR FRONTEND DEVELOPER – GRAMONI BİLİŞİM A.Ş. – 06/2023 – 04/2024 – İSTANBUL, TURKEY

- I have developed the financial dashboard for Borsa İstanbul from scratch using Vue3 & Nuxt.
- I improved existing dashboard for Koçtaş with Adobe ColdFusion.

FRONTEND DEVELOPER – VIVOO – 05/2022 – 04/2023 – İSTANBUL

- I actively lead development of vivoo.io using Nuxt.js from scratch.

FRONTEND DEVELOPER – NORMOD – 04/2022 – 05/2022 – İSTANBUL, TURKEY

I have redesigned and improved the order tracking page for production using React.

FREELANCE WEB DEVELOPER – UPWORK – 06/2021 – 04/2023

- I have developed 10+ projects on Upwork, with a 100% Job Success Rate and 'Top Rated Plus' badge.
- I'm in the 3% of all freelancers.

● EDUCATION AND TRAINING

09/2021 – CURRENT Ankara, Turkey

BACHELOR OF SCIENCE - BS INDUSTRIAL ENGINEERING Bilkent University

09/2017 – 09/2021 Niğde, Turkey

GRADUATE Niğde Fen Lisesi

● LANGUAGE SKILLS

Mother tongue(s): **TURKISH**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	C2	C2	C2	C2	C2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

● SKILLS

Unity | C# | Game Development | Problem Solving | Analytics | Web Development | react | node.js | Rest API

● HONOURS AND AWARDS

09/2018

2018 TEKNOFEST Technology for Humanity Competition - Transport Category: Turkey 1st Place Award - Teknofest

I won 1st place award in the nationwide Teknofest Technology for Humanity Competition, with the project "CarCam" which uses visual processing utilizing machine learning in 2018.

Link <https://www.hexabros.com/carcam/>

03/2020

TÜBİTAK 51st High School Students Research Projects Competition, Technological Design Category - Participant, "BASAT" - TÜBİTAK

Write here the description...Developed an AI-powered smart home system enabling accessibility for disabled individuals, with features such as automatic emergency alerts and notifications during power or battery failures.

Link <https://www.youtube.com/watch?v=MWFwLWfehoE>

04/2019

StarT LUMA International Project Competition - Public Choice Award (1st Place), Project 4th Place - LUMA StarT

Designed Aspar T-2, a smart wheelchair aimed at improving the lives of people with disabilities. The wheelchair can navigate curbs and thresholds, and is controlled through wearable technology and AI. Awarded 1st place in the public vote and ranked 4th worldwide.

Link <https://www.youtube.com/watch?v=vEmquy-su20>